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# How Does Computational Pre-Processing Affect Spectral Analysis?

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## An Investigation on Simulated Spectra

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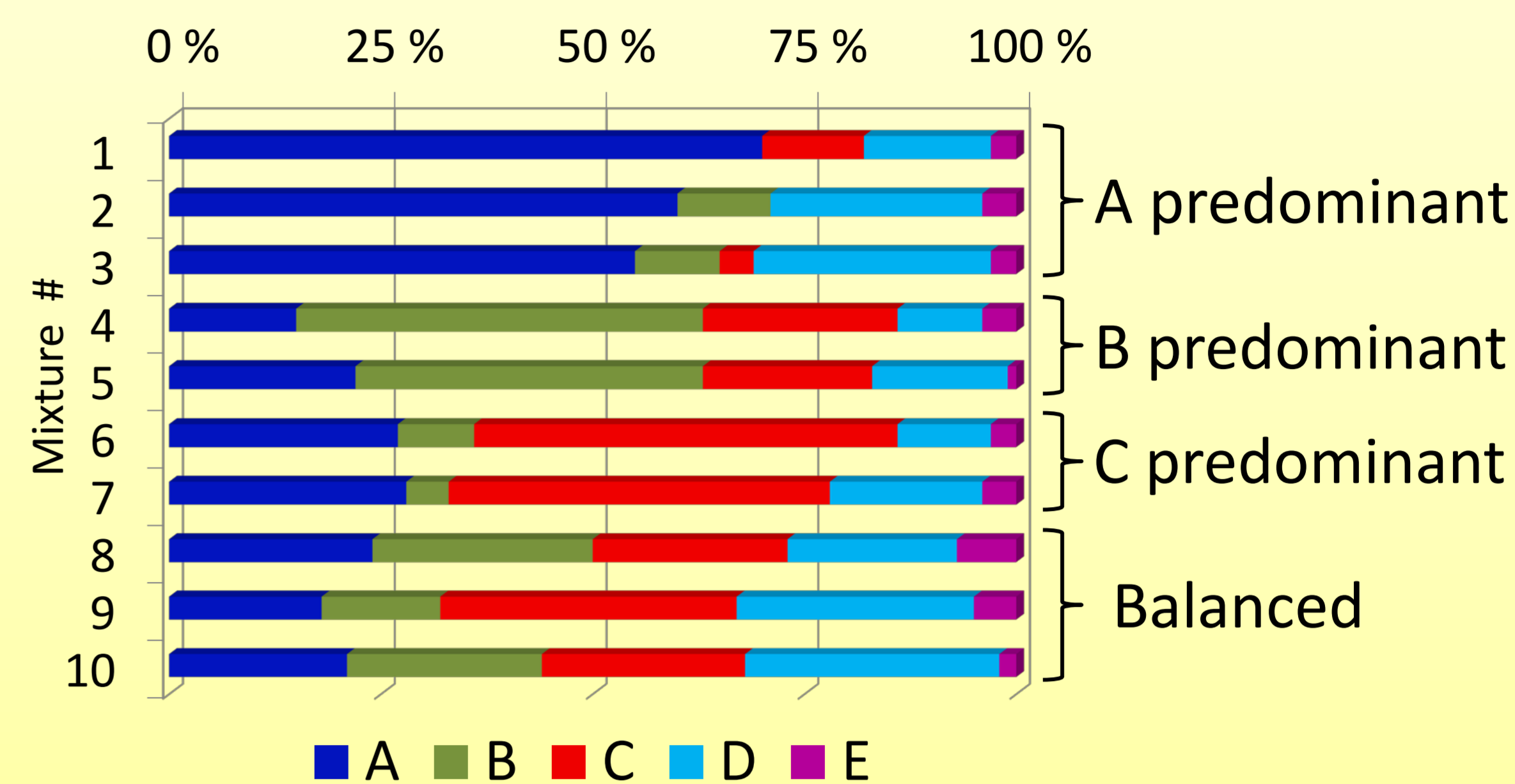
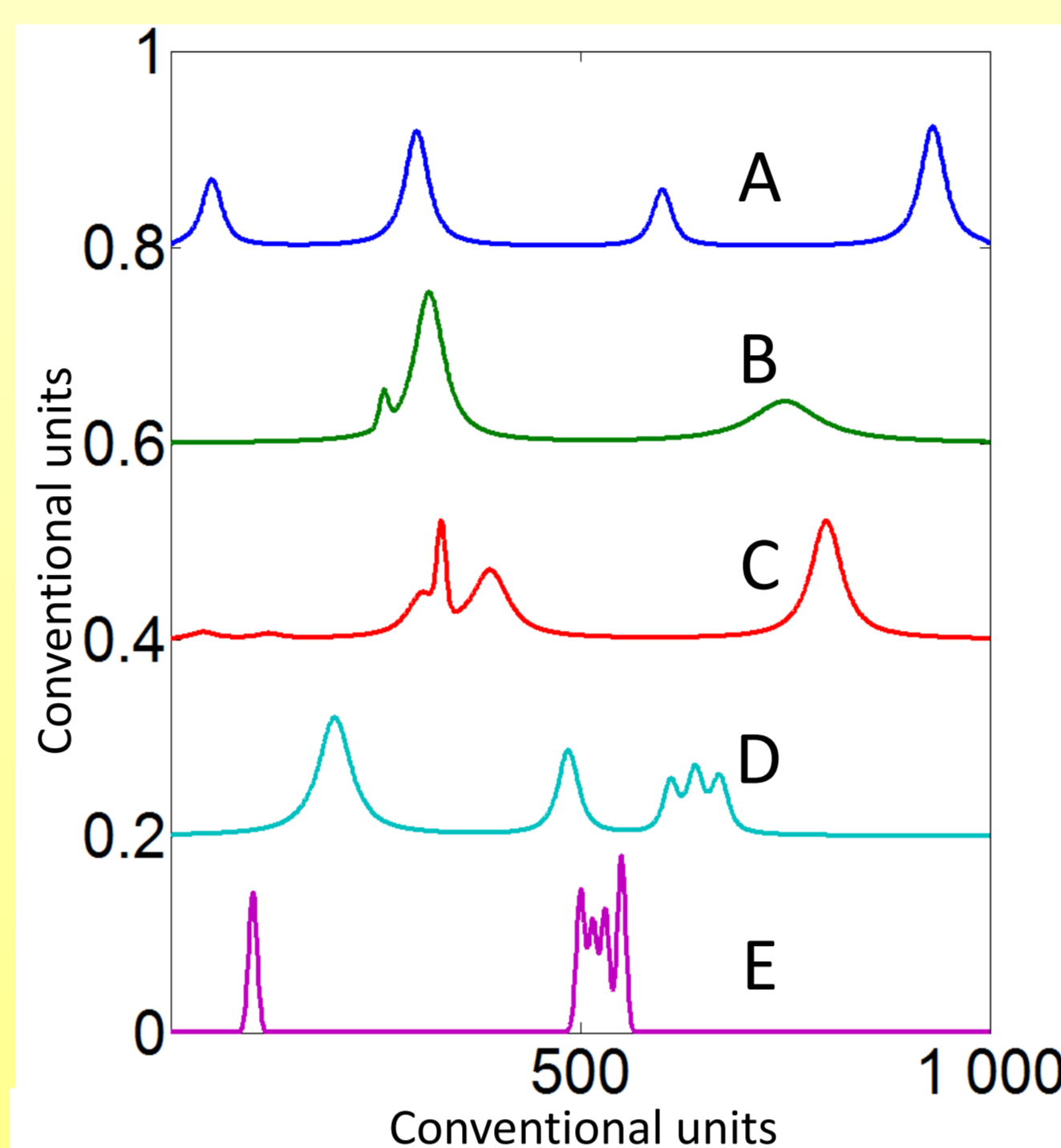
### SCOPE OF THE WORK

Spectral analysis is usually preceded by computational Pre-Processing (PP) to improve the signal and highlight the information of interest. However, little systematic study has been carried out on how the final result is affected by different PP methodologies, which are often chosen based on just common sense.

This work addresses this issue through a simulation experiment in which fictitious spectra, corrupted by different types of noise, were processed by various combinations of PP techniques. K-means cluster analysis was then used to recognize the original spectra.

### SIMULATED SPECTRA

Spectra were generated by first mixing signals A-E in 10 different proportions...

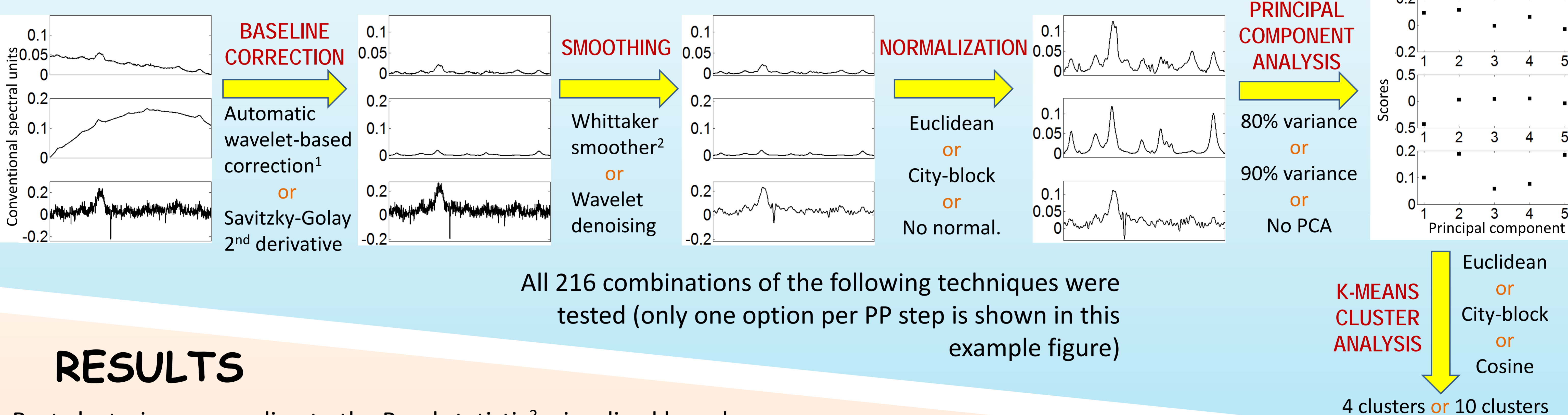


...and subsequently contaminating them with:

- **Baseline distortion:** linear or polynomial, baseline-to-signal ratio (BSR) from 0.5 to 8
- **Random noise:** signal-to-noise ratio (SNR) from 100 to 5
- **Intensity variation:** multiplication by 1, 2, 4 or 8

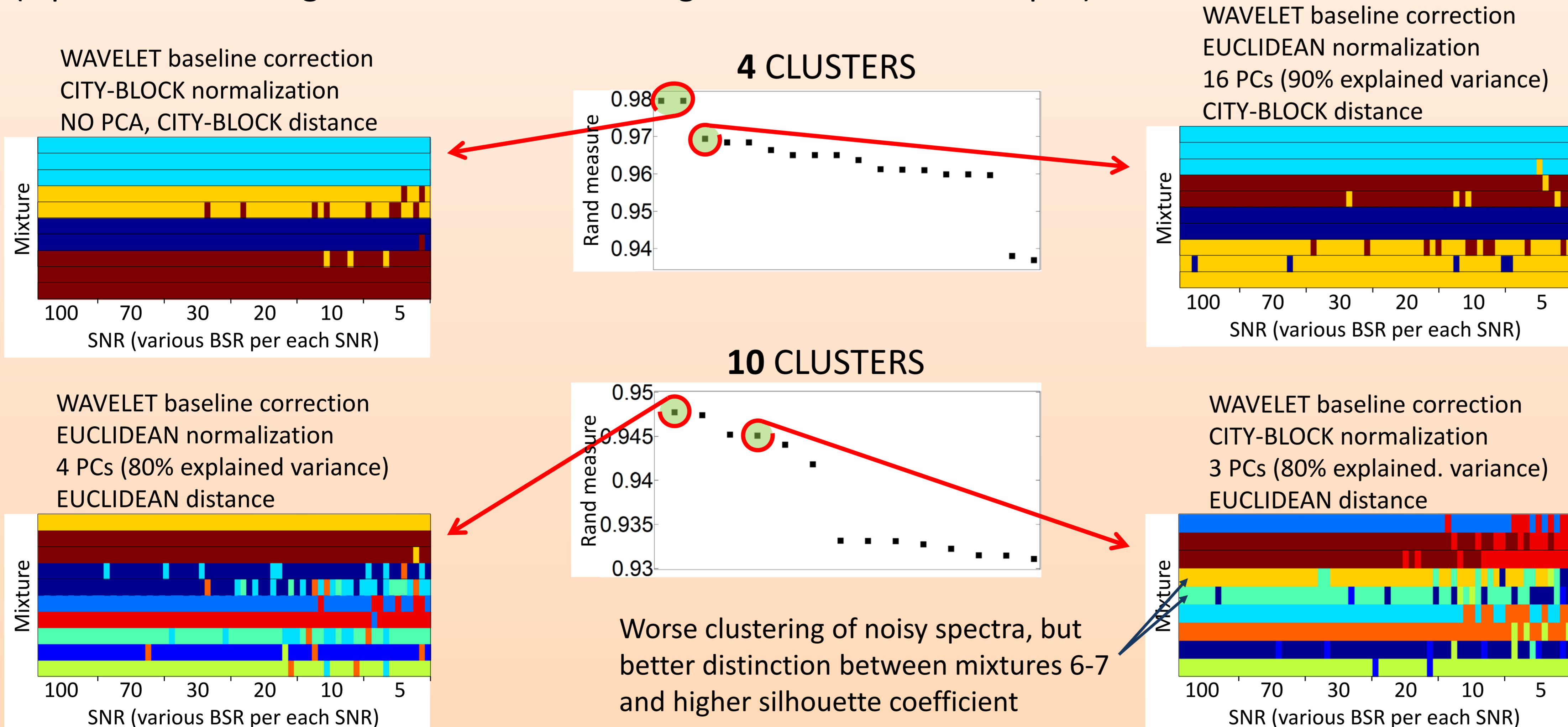
264 spectra were generated from each mixture, 2640 in total. These spectra simulate common issues encountered in spectral imaging.

### PRE-PROCESSING AND CLUSTER ANALYSIS



### RESULTS

Best clusterings, according to the Rand statistic<sup>3</sup>, visualized by color maps: (a perfect clustering would consist of homogeneous horizontal stripes)



- Further observations:
- No significant influence of the smoothing method was observed
  - Good clustering can be achieved even when n. PCs < 5 (n. of components)
  - Some PPs found in the literature<sup>4</sup> appear far from optimal in this study

### CONCLUSIONS

For the proposed spectra, the best combinations of PP techniques to distinguish the relevant mixtures were found. The effect of each PP method was investigated. These results can provide a guideline for a more effective spectral analysis and multivariate curve resolution.

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