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Auxiliary-Particle-Filter-based Two-Filter Smoothing for Wiener State-Space Models

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Abstract—In this paper, we propose an auxiliary-particle-filter-based two-filter smoother for Wiener state-space models. The proposed smoother exploits the model structure in order to obtain an analytical solution for the backward dynamics, which is introduced artificially in other two-filter smoothers. Furthermore, Gaussian approximations to the optimal proposal density and the adjustment multipliers are derived for both the forward and backward filters. The proposed algorithm is evaluated and compared to existing smoothing algorithms in a numerical example where it is shown that it performs similarly at lower computational cost for large numbers of particles.

Index Terms—Sequential Monte Carlo, particle filtering, state estimation, state-space models, state-space methods, Wiener models.

I. INTRODUCTION

Sequential Monte Carlo (SMC) methods, including particle filters and smoothers, are a popular approach for solving the Bayesian filtering and smoothing problems arising in nonlinear, non-Gaussian systems that are analytically intractable [1], [2]. In the filtering problem, the objective is to find the posterior distribution of the state $x_n \in \mathbb{R}^{N_x}$ at time $t_n$ (or the state trajectory $x_{1:n} = \{x_1, \ldots, x_n\}$ up to $t_n$) given the observations $y_{1:n} = \{y_1, \ldots, y_n\}$ (where $y_n \in \mathbb{R}^{N_y}$), that is, finding $p(x_n | y_{1:n})$ (or $p(x_{1:n} | y_{1:n})$). Similarly, smoothing is concerned with finding the posterior distribution of the state $x_n$ (or the trajectory $x_{1:N}$) given a batch of data $y_{1:N}$ for $1 \leq n \leq N$, that is, finding $p(x_n | y_{1:N})$ (or $p(x_{1:N} | y_{1:N})$) [2], [3].

Particle filters and smoothers have successfully been employed in a variety of applications, see, for example [4]–[8]. Nevertheless, one of the main challenges of these methods is that they scale poorly in terms of dimensionality, meaning that systems with large state dimension $N_x$ require a large number of Monte Carlo samples $M$ (referred to as the curse of dimensionality) [9]. This is particularly problematic for smoothing, which often scales worse with respect to $M$ compared to filtering. Approaches to mitigate this issue include the construction of better proposals that manage to keep the particles in the relevant area of the state-space [10]–[13] or exploiting the model structure, for example, by using Rao–Blackwellization in conditionally linear Gaussian state-space models [14]–[16].

Another class of models where we can exploit the structure are Wiener state-space models [17], consisting of linear, Gaussian dynamics and nonlinear observations of the form

$$x_n = A_n x_{n-1} + \epsilon_n,$$  \hspace{1cm} (1a)

$$y_n = g_n(x_n, r_n),$$  \hspace{1cm} (1b)

$$x_0 \sim \mathcal{N}(\mu_0^x, \Sigma_0^x),$$  \hspace{1cm} (1c)

where $A_n$ is the state transition matrix, $\epsilon_n \sim \mathcal{N}(0, Q_n)$ is the process noise and $\mathcal{N}(\mu, \Sigma)$ denotes the multivariate Gaussian density with mean $\mu$ and covariance $\Sigma$, $g_n(\cdot)$ is the nonlinear observation function, and $r_n \sim p(r_n)$ is measurement noise.

In this paper, we will show how to exploit the structure in the model (1) in order to obtain analytical expressions for the backward dynamics, which yields a two-filter smoother [18] that does not rely on artificially introduced backward dynamics as required by the currently known two-filter smoothers [19], [20]. The proposed smoother uses forward and backward filters that are based on the auxiliary particle filter (APF) [10] which has the advantageous property of concentrating the particles in areas of high probability. Since the measurement model is nonlinear, the optimal proposals are analytically intractable and we instead propose to use Gaussian approximations using moment matching [11], [21], [22]. The main advantages of the proposed method are: 1) The backward filter exploits the structure inherent in the model to obtain a suitable importance distribution; and 2) the computational complexity is reduced thanks to efficient implementation. The method presented here is an extension of the earlier work in [23]. The main improvements are that we develop a more robust algorithm based on the (approximately) fully adapted auxiliary particle filter. Furthermore, both the forward and backward filtering stages are discussed in more detail, a complexity analysis is included, and more thorough numerical illustrations and comparisons are provided.

II. RELATED WORK

The most basic smoother is obtained by running a particle filter targeting the joint filtering distribution over the complete data $y_{1:N}$ [24]. This approximation of the smoothing density is of limited use, since the particle filter produces degenerate state trajectories. This means that for long time series, all particles at $t_N$ will have one (or at best a few) common ancestor(s) [2], [24], [25]. However, the marginal filtering
approximations obtained from a particle filter can be used in a backward pass similar to the Rauch–Tung–Striebel smoother for linear systems [26]. This yields the forward filtering backward smoothing method which reweights the filtered particles in the backward pass. Unfortunately, the resulting algorithm scales poorly, namely according to $O(M^2N)$, which renders it prohibitive for anything but low numbers of particles $M$ [2].

The forward filtering backward simulation (FFBSi) smoother [2], [27] is based on first running a particle filter forward in time, which generates a set of $M_F$ (degenerate) weighted forward trajectories. This is followed by a simulation pass backwards in time where a partial trajectory $x_{n+1:N}^m$ is extended with a new sample $x_n^m$ from the forward filtering approximation at time $t_n$ such that $x_{n:N}^m = \{x_n^m, x_{n+1:N}^m\}$. Extending the trajectory is achieved by sampling from a categorical distribution where the weights for $x_n^m$ are proportional to $p(x_{n+1}^m | x_n^m)$. This requires evaluation of $p(x_{n+1}^m | x_n^m)$ for each $m = 1, \ldots, M_F$. Thus, when generating $M_S$ backward trajectories, this requires $O(M_S M_F)$ evaluations at each time step $t_n$. However, noting that only one particle is used for extending each trajectory, rejection sampling can be used to replace direct sampling from the categorical distribution [28].

In theory, this greatly alleviates the computational burden, however, in practice, it might suffer from high rejection rates. If this is the case, a solution is to fall back to the original exhaustive search [29]. Further approaches to relieve the computational burden in FFBSi include Rao–Blackwellization of analytically tractable substructures [16] or combining the FFBSi smoother with Markov Chain Monte Carlo (MCMC) moves in the backward simulation pass [30], [31].

Another approach to smoothing is based on a two-filter formulation [32], [33]. Here, the smoothing density is factorized in a way that makes it possible to decouple the smoothing problem into two filters, a regular filter processing the data forward in time and an information filter running backward in time, followed by a combination of the two filters which finally yields the smoothing density approximation. A problem here is that due to the nonlinearity in the process model, carefully selected artificial importance densities have to be introduced for the backward filter [19], [20], [22], [24], [34]–[36].

The algorithm by Kronander et. al. [37] uses a third way of factorizing the marginal smoothing density. Similarly to the FFBSi smoother, a particle filter is run in the forward direction and the particles produced by that filter are resampled in a backward pass. However, unlike the FFBSi smoother, the marginal smoothing distribution is approximated using a weighted set of particles where the weight is proportional to the transition density between the particle at time $t_n$ and an ancestor particle at $t_{n+1}$. This yields a fast smoother, which, however, suffers from a slight bias under certain conditions [37].

Particle MCMC smoothers differ quite significantly from the smoothers discussed so far [38]. In these approaches, a Gibbs or Metropolis–Hastings sampler is constructed that essentially produces complete trajectory samples $x_{1:N}$ from the joint smoothing distribution $p(x_{1:N} | y_{1:N})$. MCMC smoothers based on the Gibbs sampler use a conditional particle filter to sample the trajectories, which ensures that the resulting Markov chain is invariant [38]. To improve convergence, mixing inside the conditional particle filter, and hence, reduce burn-in, further modifications such as ancestor sampling have been introduced [31], [39]–[42].

Finally, an online approach to smoothing was proposed in [43], [44]. In contrast to the methods discussed so far, this approach does not approximate the smoothing density. Instead, it estimates smoothed expectations of functionals of the state using SMC. The resulting algorithm has linear computational complexity and can run online since it does not require processing the data in the reverse temporal direction.

III. AUXILIARY PARTICLE FILTER

In this section, the auxiliary particle filter (APF) [10] is reviewed to lay the foundation for the coming derivations.

The APF introduces an auxiliary variable that makes the stochastic nature of the resampling step in sequential importance resampling explicit. Assume that we are given the particle approximation of the joint filtering distribution $p(x_{1:n-1} | y_{1:n-1})$ at time $t_{n-1}$

$$p(x_{1:n-1} | y_{1:n-1}) \approx \sum_{m=1}^{M} w_{m-1}^n \delta(x_{1:n-1} - x_{1:n-1}^m)$$

where $w_{m-1}^n$ and $x_{1:n-1}^m$ denote the $m$th particle and its weight, $\delta(\cdot)$ is the Dirac delta function, and $\hat{p}(\cdot)$ is the particle approximation of the density $p(\cdot)$. The marginal filtering density is readily obtained by marginalizing (2) with respect to $x_{1:n-2}$. Hence, for simplicity, we will work with the joint filtering density for the remainder of this work.

During resampling, when going from time $t_{n-1}$ to time $t_n$, the particles are resampled such that

$$\Pr(x_{1:n}^i = x_{n-1}^m) = w_{m-1}^n,$$

where $x_{n-1}^m$ denotes the resampled particle. The randomness of this step is made explicit by introducing the auxiliary variable (referred to as the ancestor index) $\alpha_n$ drawn from the categorical distribution of the weights $C(\{w_{m-1}^n\}_{m=1}^M)$

$$\alpha_n^i \sim C(\{w_{m-1}^n\}_{m=1}^M)$$

and letting the resampled particle

$$x_{n-1}^i \leftarrow x_{n-1}^{\alpha_n^i}.$$

However, in the APF we actually go one step further and consider a more generic proposal distribution for $\alpha_n$ that also takes the latest measurement $y_n$ into account in order to resample the most likely particles. To this end, so-called adjustment multipliers $f(x_{n-1}, y_n)$ are introduced such that

$$v_n^m \propto w_{m-1}^n f(x_{n-1}^m, y_n)$$

and then draw the auxiliary variables from the categorical distribution of the modified weights $C(\{v_n^m\}_{m=1}^M)$ as

$$\alpha_n^i \sim C(\{v_n^m\}_{m=1}^M).$$
Algorithm 1 Auxiliary Particle Filter (APF)
1: Sample $x_0^m \sim p(x_0)$ and set $w_0^m = 1/M$
2: for $n = 1, \ldots$ do
3: \hspace{1em} Sample $\alpha_n^m \sim q(\alpha_n | x_{n-1}^m, y_n)$
4: \hspace{1em} Sample $x_n^m \sim q(x_n | \alpha_n^m, x_{n-1}^m, y_n)$
5: \hspace{1em} Calculate and normalize the importance weights
\[ w_n^m = \frac{w_{n-1}^m}{\sum_{k=1}^{M} w_k^m} \]
\[ w_n^m = \frac{p(y_n | x_n^m)p(x_n^m | x_{n-1}^m)q(\alpha_n^m | x_{n-1}^m, y_n)}{q(\alpha_n^m | x_{n-1}^m, y_n)} \]
6: end for

Thus, when targeting the joint filtering density
\[ p(x_{1:n} | y_{1:n}) \propto p(y_n | x_n)p(x_n | x_{n-1})p(x_{n-1} | y_{1:n-1}) \]
we search for a joint importance density that factorizes as
\[ q(x_{1:n}, \alpha_{1:n} | y_{1:n}) = \prod_{n=1}^{N} q(x_n | \alpha_n, x_{n-1}, y_n) \]
where the expectations are with respect to $q(\alpha_n | x_{n-1}, y_n)$ according to (3)-(4). Hence, the importance weights become
\[ w_n^m = \frac{p(x_n^m | y_n)}{q(x_n^m | \alpha_n^m, x_{n-1}^m, y_n)} = \frac{w_{n-1}^m}{w_n^m q(x_{n-1}^m | \alpha_n^m, x_{n-1}^m, y_n)} \]

It is well known that the optimal (in the sense of minimum weight increment variance) choices for the proposal $q(x_n | \alpha_n, x_{n-1}, y_n)$ and the adjustment multipliers are [10, 45]
\[ q(x_n | \alpha_n^m, x_{n-1}^m, y_n) = p(x_n | x_{n-1}, y_n), \]
\[ f(x_{n-1}^m, y_n) = p(y_n | x_{n-1}^m), \]
which reduce the importance weights to $1/M$. This yields the fully adapted APF summarized in Algorithm 1.

IV. FILTERING
Having introduced the general APF in Section III, this section shows how the filter can be applied to models of the form (1) to target the joint filtering density $p(x_{1:n} | y_{1:n})$.
In particular, suitable approximations of the optimal proposal and the adjustment multipliers are derived using the general framework of moment matching [46, 47]. Much of the developments in this section will be reused in deriving the backward filter and the smoother in the following section. In this section, the subscript $n \mid 1 : n$ is used for particles and their weights in order to indicate the forward filtering particle system while the subscripts $n \mid n-1$ and $n \mid n$ are used to indicate conditioning on $x_{n-1}$ and $y_n$, respectively.

It can be seen from (1) that closed-form expressions for the optimal proposal and adjustment multipliers can not be derived for state-space models of the Wiener-type. Thus, we propose to approximate the joint distribution $p(x_n, y_n | x_{n-1})$ as a Gaussian distribution and use this as an approximation of the optimal proposal distribution. This will exploit the fact that the state dynamics are linear and Gaussian, see (1a). Note, however, that other approximations such as, for example Gaussian mixtures [48], are possible and might be better suited for certain problems (e.g. when the likelihood is multi-modal).

In order to develop the approximate proposal distribution, consider the following Gaussian approximation of the joint density of $x_n$ and $y_n$ given $x_{n-1}$
\[ p(x_n, y_n | x_{n-1}) \approx N\left( \begin{bmatrix} x_n \\ y_n \end{bmatrix} ; \begin{bmatrix} A_n x_{n-1} \\ B_n y_{n-1} \end{bmatrix} , \begin{bmatrix} Q_n & B_n S_{n-1} \\ B_n^{T} & S_{n-1} \end{bmatrix} \right) \]
or
\[ \tilde{p}(x_n, y_n | x_{n-1}) \]
where $p(\cdot)$ denotes the Gaussian approximation of the density $p(\cdot)$. The mean $\mu_{n-1}^y$ and the covariances $B_{n-1} S_{n-1}$ and $S_{n-1}$ can be found through moment matching [3], [21] using
\[ \mu_{n-1}^y = E\{y_n\} \]
\[ B_{n-1} = E\{(x_n - A_n x_{n-1})(y_n - \mu_{n-1}^y)^{T}\} \]
\[ S_{n-1} = E\{(y_n - \mu_{n-1}^y)(y_n - \mu_{n-1}^y)^{T}\} \]
where the expectations are with respect to $p(x_n, r_n | x_{n-1}) = p(x_n | x_{n-1})p(r_n)$ and $p(r_n)$ denotes the density of the measurement noise as defined in (1).

Conditioning the approximation in (8) on $y_n$ yields [3]
\[ \tilde{p}(x_n | x_{n-1}, y_n) = N(x_n; \mu_{n-1}^x, C_{n-1}^x) \]
with
\[ \mu_{n-1}^x = A_n x_{n-1} + B_n S_{n-1}^{-1}(y_n - \mu_{n-1}^y), \]
\[ C_{n-1}^x = Q_n - B_n S_{n-1}^{-1} B_n^{T} \]
Similarly, an approximation for $p(y_n | x_{n-1})$ is found by simply marginalizing (8) with respect to $x_n$ which yields
\[ \tilde{p}(y_n | x_{n-1}) = N(y_n; \mu_{n-1}^y, S_{n-1}^y) \]
Using these approximations, the particle weights (6) become
\[ w_{n|1:n} \propto w_{n-1|1:n-1} \frac{p(y_n | x_n)p(x_n | x_{n-1})}{\tilde{p}(y_n | x_{n-1})} \]
\[ \times \frac{p(y_n | x_{n-1})}{\tilde{p}(y_n | x_{n-1})} \]
where the last equality is due to the fact that $\tilde{p}(x_n | x_{n-1})$ is exact. The density $\tilde{p}(y_n | x_{n-1}, y_n)$ is obtained by conditioning (8) on $x_n$ and it is given by
\[ \tilde{p}(y_n | x_{n-1}, y_n) = N(y_n; \mu_{n-1, n}^y, C_{n-1, n}^y) \]
Algorithm 2 Forward Filter Iteration

1: Calculate the moments $\mu_{n|n-1}^y$, $B_{n|n-1}^y$, and $S_{n|n-1}^y$ according to (9) with $x_{n-1}^m = x_{n-1}^m$
2: Calculate and normalize the auxiliary variable probabilities
   \[ \bar{w}_{m}^n = \frac{w_{m|n-1}^n}{\sum_{k=1}^M \bar{w}_k} \]
   \[ w_{m|n}^n = \frac{\bar{w}_k}{\bar{w}_k} \]
3: Sample $x_{m|n} \sim \mathcal{C}(\{v_{k|^n}, 1\}^M_{k=1})$
4: Calculate $\mu_{n|n}^x$ and $C_{n|n}^x$ according to (11)
5: Sample $x_{m|n} \sim \mathcal{N}(\mu_{n|n}^x, C_{n|n}^x)$
6: Calculate $\mu_{n|n-1}^y = \mu_{n|n-1}^y + B_{n|n-1}^y Q_n^{-1}(x_n - A_n x_{n-1})$
7: Calculate and normalize the particle weights
   \[ \bar{w}_k = \frac{p(y_n | x_{m|n}^k)}{\sum_{k=1}^M \bar{w}_k} \]
   \[ w_{m|n}^n = \frac{\bar{w}_k}{\bar{w}_k} \]

with
\[ \mu_{n|n-1}^y = \mu_{n|n-1}^y + B_{n|n-1}^y Q_n^{-1}(x_n - A_n x_{n-1}), \quad (15a) \]
\[ C_{n|n-1}^y = S_{n|n-1}^y - B_{n|n-1}^y Q_n^{-1} B_{n|n-1}^y. \quad (15b) \]

Finally, one iteration of the complete approximate fully adapted APF is summarized in Algorithm 2. Equations (10)–(12) and (14) provide the approximations of the distributions required by the APF for each particle. Thus, the mean $\mu_{n|n-1}^y$ as well as the covariance matrices $B_{n|n-1}$ and $S_{n|n-1}$ have to be calculated using (9) for every particle $x_{m|n}^n$ ($m = 1, \ldots, M$).

To use Gaussian approximations for the optimal importance density and adjustment multipliers is a standard approach in particle filtering [11], [22]. A challenge is that in most cases, the integrals (9) can not be evaluated in closed-form. Instead, they need to be approximated using well-known techniques commonly used in Kalman filtering such as sigma-point methods (unscented transform, spherical cubature, Gauss–Hermite quadrature, etc.) or linearization, see [3], [11], [21].

V. SMOOTHING

In this section, the two-filter formulation is first reviewed and then, a backward filter similar to the forward filter is developed. Finally, the two filters are combined to obtain the smoother.

A. Two-Filter Smoothing

The general two-filter smoothing formulation is [18], [24]
\[ p(x_n | y_{1:N}) \propto p(x_n | y_{1:n-1}) p(y_n | x_n), \quad (16) \]
where the predictive density can readily be obtained from a forward filter. The second term, $p(y_n | x_n)$, is unfortunately not a probability density in $x_n$. However, it can be further reformulated using Bayes’ rule, resulting in [18], [23]
\[ p(y_n | y_{1:N}, x_n) = \frac{p(x_n | y_n) p(y_n | x_n)}{p(x_n)} \]
\[ = \frac{1}{p(x_n)} \int p(x_n | y_n) d x_{n+1:N}, \quad (17) \]
where $p(x_n | y_n)$ is the backward filtering density which can be seen as the marginal of the joint backward filtering density $p(x_n | y_{1:N}, x_n)$. The latter can be factorized such that a recursive formulation similar to the forward filter is obtained:
\[ p(x_n | y_{1:N}) \propto p(y_n | x_n) p(x_n | x_{n+1}) \]
\[ \times p(x_{n+1} | y_{1:N}, x_{n+1}) \quad (18) \]

For arbitrary nonlinear, non-Gaussian systems, the densities $p(x_n)$ and $p(x_n | x_{n+1})$ can not be calculated in closed form, which makes this type of smoother difficult to implement. One approach is to introduce artificial densities for $p(x_n)$ and $p(x_n | x_{n+1})$ in order to obtain the formulation (17)–(18) [19], [20]. However, for the Wiener state-space model (1), the linearity in the state dynamics allows us to find closed-form solutions for $p(x_n)$ and $p(x_n | x_{n+1})$, which is the property exploited in this work.

B. Backward Filter

Based on the joint backward filtering density (18), a backward particle filter can now be developed with (18) as the target density. Similar to the forward filter, we will make use of an importance distribution that factorizes according to
\[ q(x_{n:1}, \beta_{n} | y_{1:N}) \]
\[ = q(x_n | \beta_n, x_{n+1:N}, y_{1:N}) q(\beta_n | x_{n+1:N}, y_{1:N}) \]
\[ \times q(x_{n+1:N} | \beta_{n+1:N}, y_{1:N}), \]
where $\beta_n$ are the auxiliary variables. Then, the weights are
\[ w_{n|n}^n = w_{n+1|n+1}^n \cdot \frac{p(y_n | x_n) p(x_{n+1} | x_{n+1})}{q(\beta_n | x_{n+1:N}, y_{1:N})} \]
\[ \times \frac{1}{q(\beta_n | x_{n+1:N}, y_{1:N})}, \quad (19) \]
It can be shown that the proposal for $x_n$ minimizing the variance of (19) is, analogously to the forward filter, given by
\[ q(x_n | x_{n+1:N}, y_{1:N}) = p(x_n | x_{n+1}, y_n) \quad (20) \]
and then, the optimal adjustment multipliers are given by $p(y_n | x_{n+1})$ (the proof follows the same lines as the proof for the forward filter, see [2], [45] for details). Unfortunately, this proposal is again unavailable in general but a Gaussian approximation as in Section IV can be used instead (among other choices). First, note that $p(x_n | x_{n+1})$ can be calculated exactly as follows. Consider the joint density of $x_n$ and $x_{n+1}$
\[ p(x_n, x_{n+1}) \]
\[ = \mathcal{N} \left( \begin{bmatrix} x_n \\ x_{n+1} \end{bmatrix} \middle| \begin{bmatrix} \mu_n^x \\ \mu_{n+1}^x \end{bmatrix}, \begin{bmatrix} \Sigma_n^x & \Sigma_n^x A_{n+1}^T \\ A_{n+1} \Sigma_n^x & A_{n+1} \Sigma_{n+1}^x \end{bmatrix} \right), \]
where $\mu_n^x$ and $\Sigma_n^x$ are computed recursively according to
\[
\mu_n^x = A_n \mu_{n-1}^x, \quad (21a)
\]
\[
\Sigma_n^x = A_n \Sigma_{n-1}^x A_n^T + Q_n. \quad (21b)
\]
Conditioning on $x_{n+1}$ yields
\[
p(x_n \mid x_{n+1}) = N(x_n; \mu_n^x, \Sigma_n^x), \quad (22)
\]
with
\[
\mu_n^x = \mu_n^x + \Sigma_n^x A_n^T (x_{n+1} - \mu_{n+1}^x), \quad (23a)
\]
\[
\Sigma_n^x = \Sigma_n^x - \Sigma_n^x A_n^T A_n \Sigma_{n+1}. \quad (23b)
\]
Next, the joint Gaussian approximation of $x_n$ and $y_n$ given by
\[
p(x_n, y_n \mid x_{n+1}) \approx N \left( \begin{bmatrix} x_n \\ y_n \end{bmatrix}; \begin{bmatrix} \mu_n^x, \mu_n^y \\ \mu_n^y, \mu_n^y \end{bmatrix}, \begin{bmatrix} \Sigma_n^x & \Sigma_n^y \\ \Sigma_n^y, \Sigma_n^{yy} \end{bmatrix} \right), \quad (24)
\]
is introduced, where $\mu_n^y = B_{n+1} \mu_{n+1}^x$, and $S_{n+1}$ can be found through moment matching with respect to $p(x_n, r_n \mid x_{n+1}) = p(x_n \mid x_{n+1}) p(r_n)$. The corresponding expectations are
\[
\mu_n^y = E \{ y_n \}, \quad (25a)
\]
\[
B_{n+1} = E \{ (x_n - \mu_n^x)(y_n - \mu_n^y)^T \}, \quad (25b)
\]
\[
S_{n+1} = E \{ (y_n - \mu_n^y)^2 \}. \quad (25c)
\]
Conditioning (24) on $y_n$, then yields
\[
\tilde{p}(x_n \mid x_{n+1}, y_n) = N(x_n; \mu_n^x, C_n^x) \quad (26)
\]
with
\[
\mu_n^x = \mu_n^x + B_{n+1} S_{n+1}^{-1} y_n, \quad (27a)
\]
\[
C_n^x = \Sigma_n^x - B_{n+1} S_{n+1}^{-1} B_{n+1}^T. \quad (27b)
\]
The approximate adjustment multipliers are readily obtained from (24) by marginalizing with respect to $x_n$, and they are
\[
\tilde{p}(y_n \mid x_{n+1}) = N(y_n; \mu_n^y, S_n^y). \quad (28)
\]
The unnormalized backward filter weights thus become
\[
u_n^{y|N} \propto \frac{p(y_n \mid x_n)}{\tilde{p}(y_n \mid x_n, x_{n+1})}, \quad (29)
\]
with
\[
\tilde{p}(y_n \mid x_n, x_{n+1}) = N(y_n; \mu_n^y, C_n^y), \quad (30)
\]
and
\[
\mu_n^y = \mu_n^y + B_{n+1} (\Sigma_n^x)^{-1} (x_n - \mu_n^x), \quad (31a)
\]
\[
C_n^y = S_n^y - B_{n+1} (\Sigma_n^x)^{-1} B_{n+1}^T. \quad (31b)
\]

**Algorithm 3 Backward Filter Iteration**

1. Calculate $\mu_{n+1}^y$ and $\Sigma_{n+1}$ according to (23) using $x_n^{m|n+1}$.
2. Calculate the moments $\mu_n^{y|m+1}$, $B_n^{m+1}$, and $S_n^{y|m+1}$ according to (25) using $x_n^{m|n+1}$.
3. Calculate and normalize the auxiliary variable probabilities
\[
\tilde{v}_n^m = \frac{p(y_n \mid x_n, x_{n+1})}{\sum_{k=1}^M \tilde{v}_n^k}. \quad (32)
\]
4. Sample $\beta_n^m \sim C \{ v_k^{m|N-1} \}_{k=1}^M$.
5. Calculate $\mu_{n+1}^y$ and $C_n^y$ according to (27) using $x_n^{m|n+1}$.
6. Sample $x_n^{m|N-1}$.
7. Calculate $\mu_{n+1}^y$ and $C_n^y$ according to (31) using $x_n^{m|n+1}$.
8. Calculate and normalize particle weights
\[
u_n^{y|m} = \frac{p(y_n \mid x_n)}{\sum_{k=1}^M \tilde{v}_n^k}. \quad (33)
\]

One iteration of the backward filter can now be summarized and is given in Algorithm 3, where $x_n^{m|N}$ denotes the $m$th particle in the backward direction.

It remains to find an initialization for the backward filter at $n = N$. First note that at that time, the target density is
\[
p(x_N \mid y_N) \propto p(y_N \mid x_N) p(x_N). \quad (34)
\]

A straightforward approach is then to reuse the particles from the forward filter and sample from
\[
\tilde{p}(x_N \mid y_N) \approx \sum_{m=1}^M w_N^{m|N} \delta(x_N - x_N^{m|N}). \quad (33)
\]

where the filtered weights at time $N$ are given by
\[
u_N^{N|N} \propto \frac{p(y_N \mid x_N)}{\tilde{p}(y_N \mid x_N, x_{N-1})}. \quad (34)
\]

Thus, choosing
\[
u_N^{N|N} \propto \frac{p(x_N) \tilde{p}(y_N \mid x_N, x_{N-1})}{\tilde{p}(y_N \mid x_N, x_{N-1})} \quad (35b)
\]

and sampling according to
\[
q(\beta_N \mid y_N) = C \{ v_N^{m|N} \}_{m=1}^M, \quad (35a)
\]
\[
q(x_N \mid \beta_N, y_N) = \tilde{p}(x_N \mid y_N), \quad (35b)
\]

yields that the smoothed weights become
\[
u_N^{N|N} \propto \frac{p(y_N \mid x_N p(x_N)}{q(\beta_N \mid y_N) q(x_N \mid \beta_N, y_N)} = 1. \quad (36)
**Algorithm 4** Smoother

1: Sample $x_{0|0}^m \sim N(\mu_0^x, \Sigma_0^x)$ and set $w_{0|0}^m = 1/M$.
2: for $n = 1, \ldots, N$ do
3: Run the forward filter iteration in Algorithm 2.
4: Calculate $\mu_n^x$ and $\Sigma_n^x$ according to (21).
5: end for
6: Initialize $x_{1:N}^m$ and $w_{1:N}^m$ according to (35) and (36).
7: for $n = N - 1, \ldots, 1$ do
8: Run the backward filter iteration in Algorithm 3.
9: Calculate and normalize the smoothed particle weights according to (39).
10: end for

C. Resulting Smoother

Having developed both the forward and backward filters, the resulting smoother can now be assembled. First, note that

$$\hat{p}(y_{n:N} \mid x_n) \propto \sum_{m=1}^M w_{n|n:N}^m \delta(x_n - x_{n|n:N}^m), \quad (37)$$

which is obtained by replacing the backward filtering density by its particle approximation in (17). Next, using (37) together with the particle approximation of the predictive density

$$\hat{p}(x_n \mid y_{1:n-1}) = \sum_{k=1}^M w_{n-1|1:n-1}^k p(x_n \mid x_{n-1|1:n-1})$$

in (16) gives

$$p(x_n \mid y_{1:N}) \propto \sum_{k=1}^M w_{n-1|1:n-1}^k p(x_n \mid x_{n-1|1:n-1}) \times \sum_{m=1}^M w_{n|n:N}^m \delta(x_n - x_{n|n:N}^m)$$

$$= \sum_{m=1}^M \sum_{k=1}^M w_{n-1|1:n-1}^k p(x_{n|n:N}^m \mid x_{n-1|1:n-1}) \times w_{n|n:N}^m p(x_{n|n:N}^m) \delta(x_n - x_{n|n:N}^m). \quad (38)$$

Thus, we can define the smoothed particle weights as

$$w_{n|1:N}^m \propto \frac{w_{n|n:N}^m p(x_{n|n:N}^m)}{p(x_{n|n:N})} \times \sum_{k=1}^M w_{n-1|1:n-1}^k p(x_{n|n:N}^m \mid x_{n-1|1:n-1}) \quad (39)$$

and obtain the particle approximation

$$\hat{p}(x_n \mid y_{1:N}) = \sum_{m=1}^M w_{n|1:N}^m \delta(x_n - x_{n|1:n:N}^m) \quad (40)$$

for the marginal smoothing density. This finally yields the complete smoothing algorithm as listed in Algorithm 4.

D. Computational Complexity

The proposed smoother (Algorithm 4) consists of three main steps: 1) Forward filtering, 2) backward filtering, and 3) calculation of the smoothed weights.

Since both the forward filter and the backward filter are based on the APF, it follows that their computational complexity is of order $O(M)$. Also, all steps except for the weight normalization can be parallelized. Calculating the smoothed weights scales quadratically in $M$ due to the double sum in (38). However, since the transition density is linear and Gaussian, this can be computed efficiently by evaluating $p(x_{n|n:N}^m \mid x_{n-1|1:n-1}^k)$ for all $k$ at once. Hence, the overall complexity of the smoother is of order $O(M^2)$ with a low constant.

Note that the algorithm can be sped up by using the bootstrap proposal in both the forward and backward directions, rather than the approximations of the optimal proposals. In that case, calculation of the linearized moments, which has to be done for each particle individually, is not required and extending the state trajectories can be done very efficiently (at the expense of a less accurate proposal), see [23].

VI. NUMERICAL ILLUSTRATIONS

In this section, we illustrate the performance of the proposed method in an example, where we also compare the method to the existing methods from the literature. In particular, it is compared to the forward filtering backward simulation (FFBSi) particle smoother [27], the marginal smoother from [37] (KSD), as well as a particle Gibbs with ancestor sampling-based MCMC smoother (CPF-AS) [41], [42].

A. Setup

The system under consideration is given by

$$x_n = \begin{bmatrix} -0.368 & -0.888 & -0.524 & -0.555 \\ 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \end{bmatrix} x_{n-1} + \epsilon_n, \quad (41)$$

$$z_n = \begin{bmatrix} 1 & 0.1 & -0.49 & 0.01 \end{bmatrix} x_n, \quad (42)$$

$$y_n = g(z_n) + r_n, \quad (43)$$

with

$$g_n(z_n) = \begin{cases} 1 + z, & z < -1, \\ -\sin(\pi z), & -1 \leq z \leq 1, \\ -1 + z, & z > 1, \end{cases} \quad (44)$$

which is the non-monotonic model that was also considered in [49]. Furthermore, $\mu_0^x, \Sigma_0^x, Q$, and $R$ were chosen as

$$\mu_0^x = \begin{bmatrix} 0 \\ 0 \\ 0 \\ 0 \end{bmatrix}, \quad \Sigma_0^x = I_4, \quad Q = 0.25^2 I_4, \quad R = 0.1. \quad (45)$$

We evaluate the smoothers for $M = 100, 200, \ldots, 1000$ particles. For the proposed method, we use the same number of particles in the forward and backward filters, while for the FFBSi smoother, we simulate $M/2$ backward trajectories. For the CPF-AS, we use the same number of particles in the individual particle filters and show the results for $K = 10$ and $K = 20$ trajectories drawn from the posterior. The filter
introduced in Section IV is used in the forward pass of all the smoothers. In total, $L = 100$ completely randomized Monte Carlo simulations with $N = 100$ time samples are run.

The smoothers are compared in terms of the time-averaged root mean squared error (RMSE) defined as

$$
c_{\text{RMSE}} = \frac{1}{LN} \sum_{l=1}^{L} \sum_{n=1}^{N} (\hat{x}_{n|N}^l - x_n^l)^T (\hat{x}_{n|N}^l - x_n^l),$$

where the superscript $l$ denotes the $l$th Monte Carlo simulation, as well as the processing time $t_p$ for the complete batch of data. The methods are implemented as m-code in MATLAB and the simulations are run on a 3.4 GHz 3rd generation Intel E3 processor with 16 GB RAM.

B. Results

Fig. 1 shows the time-averaged RMSE as a function of the number of particles obtained from the Monte Carlo simulations. The figure indicates that there is no significant performance difference between the proposed method, the FFBSi smoother as well as the CPF-AS (with $K = 20$ trajectories sampled from the posterior) while the CPF-AS (with $K = 10$ trajectories) and the KSD smoothers perform somewhat worse. The latter is as expected since this was already pointed out in [37]. Note that the RMSE does not decrease significantly for more than approximately $M = 500$ particles. This is mainly due to the quite smooth and weak non-linearity.

Fig. 2 shows the measured processing time for all five smoothers with varying number of particles. Since these numbers depend on the specific implementation as well as the platform, their significance is mainly qualitative rather than quantitative. Unlike for the RMSE, the differences here are more significant. The proposed smoother is roughly four times faster than the CPF-AS (for $K = 10$ trajectories) and about as fast as the FFBSi smoother for low numbers of particles and considerably faster for larger $M$. The KSD smoother is the fastest, being roughly two to three times as fast as the proposed method. However, thanks to the efficient implementation, the computational complexity increases much more for the proposed smoother compared to, for example, the FFBSi smoother. The CPF-AS and KSD smoothers scale linearly, as expected [37], [42].

VII. CONCLUSIONS

In this paper, we proposed a particle smoother for Wiener state-space models based on the two-filter formulation. In contrast to existing two-filter smoothers, the proposed method exploits the model structure to obtain a closed-form expression for the backward dynamics. Furthermore, auxiliary particle filters where the optimal proposal densities are approximated using Gaussian densities are used in both filters.

The numerical results indicate that the proposed method performs as well as the compared state of the art smoothers in terms of RMSE. This is to be expected since all methods target the same smoothing density which is indeed approximated similarly by all the compared algorithms. The advantage of the proposed smoother over the compared ones is highlighted in the comparison of the computational complexity. The two-filter structure of the proposed smoother only requires two filters to be run (plus a few light-weight computations in propagating the prior mean and covariance as well as calculating the smoothed weights) and thus, the smoother scales well in terms of the number of particles and time samples, making it suitable in applications that are computationally prohibitive for other smoothers.

REFERENCES
