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Parallel Transport Tractography

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Abstract—Tractography is an important technique that allows the in vivo reconstruction of structural connections in the brain using diffusion MRI. Although tracking algorithms have improved during the last two decades, results of validation studies and international challenges warn about the reliability of tractography and point out the need for improved algorithms. In propagation-based tracking, connections have traditionally been modeled as piece-wise linear, $C^0$, curves. In propagation-based tractography, at each step, a new direction is sought using local information at the current point. This approach was argued to be limited in addressing geometric complexities of white matter connections, leading to second order approaches such as the iFOD2 algorithm of Mrtrix3 [11] that uses not only the local point but also future points.

In [6], [12], we proposed to use Frenet-Serret frames (FSF) that modeled a connection as a geometrically smooth ($C^1$) curve. This technique yielded top ranking results in international tractography challenges [7], [13]. However, Frenet-Serret frame tracking (FST) requires 5 parameters for propagation ($3$ for the rotating frame, $1$ for curvature and $1$ for torsion), which makes it computationally costly. In this work, we show that the tractography problem can still be formulated in two dimensions for the propagation of $C^1$ and even higher order curves by using the more flexible parallel transport frames (PTF) [14], [15] for curve parametrization, which not only works faster but also yields better results. Therefore, our work mathematically shows that the traditional modeling of streamlines using piece-wise linear segments can be improved while keeping the problem dimension the same. Furthermore, we show that with PTF, it is possible to incorporate regularity in the neighboring region to mitigate noise in dMRI signals and better address the structural complexity of white matter. For that, we exploit a highly underused neuroanatomical property of the brain called topographic regularity which is a widespread type of connectivity pattern in the brain where nearby neurons connect to other nearby ones [16]–[18]. This leads connections to project along organized fiber bundles that form structural maps, well-known in particular within motor and sensory systems such as the retinotopic organization [19]. More recently, at a larger scale, it has been reported that there exists continuously varying spatial gradients across the cortex [20].

Using PTF and topographic regularity, we propose in this work a novel propagation-based probabilistic tractography algorithm, which we denote as parallel transport tractography (PTT). In our experiments, we ran comprehensive tests to show the effect of parameter changes on the performance. We visually and quantitatively compared our results on synthetic and real images against state-of-the-art techniques. In addition, we showed on multiple datasets that while the streamlines generated by PTT were able to trace challenging connections, they also achieved the best performance in preserving the topographic organization of fiber bundles. An open-source implementation of PTT is available at https://dmritrekker.github.io./
II. Method

A. Representation of curves using PTF

PTF is a curve parametrization technique that uses moving frames. An initial formulation of this approach was given by Bishop [14] as an alternative to the well-known Frenet-Serret frames (FSF). A more accessible introduction of PTF was provided in Hanson’s work [15] for streamline visualization. Following Bishop and Hanson, we will introduce the mathematical background of PTF for tractography by explaining its differences from FSF.

FSF is a well-known curve parametrization based on a moving frame composed of 3 orthonormal vectors: tangent ($\vec{T}$), normal ($\vec{N}$), and binormal ($\vec{B}$). For a given curve $x(t)$ parametrized by its arc length $t$, $\vec{T}, \vec{N}$ and $\vec{B}$ can be obtained as follows: $\vec{T}(t) = \frac{x'(t)}{\|x'(t)\|}$, $\vec{B}(t) = \frac{x'(t) \times x''(t)}{\|x'(t) \times x''(t)\|}$, and $\vec{N}(t) = \vec{B}(t) \times \vec{T}(t)$. The curvature, $\kappa(t)$, is then $\kappa(t) = \frac{\|x''(t)\|}{\|x'(t)\|^3}$ and torsion is $\tau(t) = \frac{(x'(t) \times x''(t)) \cdot x'''(t)}{\|x'(t) \times x''(t)\|^2}$. Notice that $x''(t) = 0$ leads to $\kappa(t) = 0$ but degenerate $\tau(t) = 0/0$, $\vec{N}(t) = 0/0$, $\vec{B}(t) = 0/0$. Therefore, FSF does not have a unique solution when $x(t)$ is on a straight line. In the context of tractography, this critical weakness of FSF formulation will cause discontinuity of the moving frame between the two ends of the straight segment as shown in Fig.1(a). To alleviate this problem, we had to introduce additional parameters to rotate FSFs at each step in our previous work [6], which increases the complexity and computational cost of the tractography algorithm.

To resolve the degeneracy problem of FSF, Bishop’s observation was that instead of using locally unique $\vec{N}(t)$ and $\vec{B}(t)$, one can initialize a parametrization using any two orthonormal vector pair of $\vec{K}_1(t)$ ($t = 0$) and $\vec{K}_2(t) = 0$ such that $\vec{K}_1(0) \times \vec{K}_2(0) = \vec{T}(0)$ and smoothly vary them using two parameters, $k_1(t)$ and $k_2(t)$. This idea yields the following ODE system [14] where the solution is never degenerate:

$$F''(t) = \begin{bmatrix} 0 & 1 & 0 & 0 \\ 0 & 0 & k_1(t) & k_2(t) \\ 0 & -k_1(t) & 0 & 0 \\ 0 & -k_2(t) & 0 & 0 \end{bmatrix} F(t),$$

where $F(t) = [x(t) \quad \vec{T}(t) \quad \vec{K}_1(t) \quad \vec{K}_2(t)]^T$ is used to denote the parallel transport frame (PTF) ($\vec{''}$ is matrix transpose). The curvature of $F(t)$ is $\kappa(t) = \sqrt{k_1(t)^2 + k_2(t)^2}$ and torsion is $\tau(t) = \arctan(\left(k_2(t)/k_1(t)\right))$ [15].

Given an initial $F(0)$, we can express $F(t)$ with:

$$F(t) = PF(0)$$

where $P$ is a $4 \times 4$ matrix. $P$ lays in the core of our tractography algorithm since it will offer a convenient way to propagate from one point on the curve to other. We will next show how to compute $P$ for constant $k_1$ and $k_2$. We start by finding the eigen-values ($\lambda_1, \lambda_2$) and eigen-vectors ($v_1, v_2$) of $A$ by solving

$$\lambda_1 = ik_1 v_1 = [1 - ik_1/k_2 \quad k_1/k_2 \quad 1]^T,$$

$$\lambda_2 = -\lambda_1 v_2 = [0 \quad 0 \quad 0]^T,$$

$$\lambda_3 = 0 v_3 = [1 \quad 0 \quad 0]^T,$$

$$\lambda_4 = 0 v_4 = [0 \quad 0 \quad -k_2/k_1 \quad 1]^T,$$

where $i = \sqrt{-1}$, and $\lambda$ represents the complex conjugate. Due to repeating $\lambda_3 = \lambda_4 = 0$, solution of the ODE can be expressed as:

$$F(t) = C_1 e^{ik_1 t} v_1 + C_2 e^{ik_2 t} v_2 + C_3 v_3 + C_4 (v_3 t + v_4).$$

Substituting $t = 0$ and the given initial condition $F(0)$, $C$ can be obtained as:

$$\begin{bmatrix} C_1 \\ C_2 \\ C_3 \\ C_4 \end{bmatrix} = \begin{bmatrix} 0 & ik_2/2k_1 & k_1/k_2 & k_2^2/2k_1^2 \\ 0 & -ik_2/2k_1 & k_1/k_2 & k_2^2/2k_1^2 \\ 1 & 0 & k_1/k_2 & k_2/k_2 \\ 0 & 0 & -k_2/k_2 & k_2^2/k_2 \end{bmatrix} F(0).$$

We observe that $\lambda_1$, $v_1$ and $C_1$ are complex conjugates of $\lambda_2$, $v_2$ and $C_2$, respectively. Using the trigonometric identity, $(a+ib) e^{it} + (a-ib)e^{-it} = 2 \cos(t) - 2 \sin(t)$, and combining Eq.3, Eq.4 and Eq.5, we obtain $P$ as:

$$\begin{bmatrix} 1 & \sin(\kappa t)/\kappa & k_1(1 - \cos(\kappa t))/\kappa^2 & k_2(1 - \cos(\kappa t))/\kappa^2 \\ 0 & \cos(\kappa t)/\kappa & k_1\sin(\kappa t)/\kappa & k_2\sin(\kappa t)/\kappa \\ 0 & -k_1\sin(\kappa t)/\kappa & (k_2 + k_1^2\cos(\kappa t))/\kappa^2 & k_1k_1(1 - \cos(\kappa t))/\kappa^2 \\ 0 & -k_2\sin(\kappa t)/\kappa & k_2(1 - \cos(\kappa t) - 1)/\kappa^2 & k_2^2/k_2 \end{bmatrix}.$$

Notice that in the case of a straight line between $t = 0$, $\Delta t$, i.e. $k_1 \rightarrow 0$, $k_2 \rightarrow 0$, the diagonal elements of $P$ are 1 and all other elements are 0 except $\sin(n\Delta t)/\kappa = t$. Therefore, $F(t)$ is $[x(0) + t\vec{T}(0) \quad \vec{T}(0) \quad \vec{K}_1(0) \quad \vec{K}_2(0)]^T$. 

Fig. 1. (a) For FSF, $\vec{T}$, $\vec{N}$ and $\vec{B}$ are local and unique. For PTF, $\vec{T}$ is local and unique but $\vec{K}_1$ and $\vec{K}_2$ can be any two perpendicular vectors that are orthogonal to $\vec{T}$. Due to the degeneracy of FSF along straight lines (shown in yellow), FSF needs to be rotated during propagation [6]. Because PTF does not suffer from this weakness, rotation of the frame is not required, which makes it a superior approach for tractography. (b-c) show different half circles obtained using the same $F(0)$ but with different $k_1$ and $k_2$ which are marked with “o” using matching colors in (d). Color gradient in (d) shows the increasing curvature from 0 (blue) to 1 (red). (e) shows the propagation of a curve between two parameters, $k_1[n\Delta t], k_2[n\Delta t]$ pairs at $n = (0, 1, 2, 3, 4, 5)$ that are shown with “x” using matching colors in (d). $F[(n+1)\Delta t]$ are calculated for each $n > 0$ using Eq.7.
For tractography, the advantage of PTF over FSF shows itself at the end of a straight line segment, \( t = \Delta t \) (assuming that the straight segment starts at \( t = 0 \)), where \( \kappa(\Delta t) \) is no longer 0. At this point, there exist local and unique \( \mathcal{N}(\Delta t) \) and \( \mathcal{B}(\Delta t) \) vectors for FSF. However, they will almost never match the initial \( \mathcal{N}(0) \) and \( \mathcal{B}(0) \) (see Fig.1(a)). Due to this discontinuity, in our previous work [6], [12], the frame had to be rotated during propagation. With PTF, on the other hand, we can propagate the frames smoothly along the entire curve with no discontinuity.

Importantly, Eq.6 shows that if \( \Delta t \) is constant then \( \mathbf{P} \) only depends on \( k_1 \) and \( k_2 \), i.e. \( F(\Delta t) \) can be expressed only with \( F(0) \) and \( \mathbf{P}(k_1, k_2) \). In Fig.1, we visualize several solutions of Eq.1, which help clarify why PTF is a powerful parametrization approach for tractography. Fig.1(c-d) show the solutions of Eq.1 for 6 different \((k_1, k_2)\) pairs given the same initial \( F(0) \). The \((k_1, k_2)\) pairs are shown in Fig.1(d). Curves crossing the same black circle have the same curvature \( (1/3, 2/3, 1) \). Colored "c" in Fig.1(c) are used to show \( k_1 \) and \( k_2 \) values in Fig.1(d) where the color gradient indicates increasing curvature from blue to red on the \( k_1-k_2 \) plane. Notice the angles shown in Fig.1(c) on \( K_1, K_2 \) plane, \( \alpha, \beta, \gamma \), match those in Fig.1(d) on the \( k_1-k_2 \) plane.

Fig.1(e) shows how a curve starting with \( F(0) \) propagates with a constant step size of \( \Delta t = 1 \) between \( t = [0, 6] \). At the \( n \)-th step, new \( k_1 \) and \( k_2 \) are picked and kept constant between \( t = [n\Delta t, (n+1)\Delta t) \). Denoting the discretized values with \([ \_ ]\) notation, we can express \( F[(n+1)\Delta t] \) as:

\[
F[(n+1)\Delta t] = \mathbf{P}(k_1[n\Delta t], k_2[n\Delta t])F[n\Delta t].
\] (7)

Because \( \mathbf{P} \) fully explains the transition of \( F[n\Delta t] \) to \( F[(n+1)\Delta t] \), we will call it the parallel transport propagator.

It is important to note that within each segment, \([n\Delta t, (n+1)\Delta t] \), torsion is 0 because \( k_1[n\Delta t] \) and \( k_2[n\Delta t] \) are constant. Torsion to the curve comes at segment junctions due to the difference between \( k_1[n\Delta t] \) and \( k_1[(n+1)\Delta t] \) as well as \( k_2[n\Delta t] \) and \( k_2[(n+1)\Delta t] \). Therefore, for tractography, small \( \Delta t \) will be needed to minimize errors due to non-zero torsion of the underlying neuronal connection.

With an initial \( F[0] \) and the sequences \( (k_1[0], k_1[\Delta t], \ldots, k_1[(N-1)\Delta t]) \) and \( (k_2[0], k_2[\Delta t], \ldots, k_2[(N-1)\Delta t]) \), we can propagate the PTF and obtain a continuous curve \( x(t) \) defined in the interval \( t = [0, N\Delta t] \). The curve \( x(t) \) is \( C^1 \) smooth since it is differentiable at every point. A \( C^2 \) smooth curve can be obtained if \( k_1(t) \) and \( k_2(t) \) are made continuous. This can for example be achieved by using piecewise linear functions such as: \( k_1(t) = k_1[(n+1)\Delta t]/(t/\Delta t - n) + k_1[n\Delta t](1 - t/\Delta t + n) \) and \( k_2(t) = k_2[(n+1)\Delta t]/(t/\Delta t - n) + k_2[n\Delta t](1 - t/\Delta t + n) \). Similarly, \( C^3 \) and higher order curves can be obtained by using \( C^1 \) and higher order \( k_1(t) \) and \( k_2(t) \) expressions. However, using continuous or higher order \( k_1(t) \) and \( k_2(t) \) expressions makes Eq.1 a system of ODE with variable coefficients which is more difficult to use for fiber tracking. For that reason, we focus on a \( C^1 \) solution in this work.

### B. Tractography using PTF

In tractography, \( x(t = 0) \) is called the seed point which is either user provided or randomly picked from a region of interest (ROI) image. Starting at the seed, we propagate a curve with a user defined step size, \( \Delta t \). Propagation stops when a termination condition is met, which can be: (a) a user defined target ROI, (b) maximum curve length limit or (c) the case of when no valid step can be taken by the algorithm. Overall, we track a streamline in four stages:

i. **Initialization**: Find \( F[0], k_1[0] \) and \( k_2[0] \), and set \( n = 0 \).

ii. **Propagation**: Compute \( F[(n+1)\Delta t] \) using Eq.7.

iii. **Sampling**: Find \( k_1[(n+1)\Delta t] \) and \( k_2[(n+1)\Delta t] \).

iv. Repeat ii and iii until a termination condition is met.

Stages ii and iv are trivial. Before we explain the initialization, for the sake of clarity, we will assume that \( F[(n+1)\Delta t] \) is known. With that, we will focus on sampling, where we find \( k_1[(n+1)\Delta t] \) and \( k_2[(n+1)\Delta t] \) or \( (k_1, k_2) \) pair in short.

**Sampling**: We start by limiting the search space of \((k_1, k_2)\) pairs within a disk defined by a maximum curvature \( k_{\text{max}} \) constraint that is user given. We then define a data support function, \( f(k_1, k_2) \), that measures how well the \((k_1, k_2)\) pair aligns with input data. \( f \) is computed by using a mathematical object, \( \Omega(k_1, k_2) \), which we call the probe. The probe models the next part of the curve as a tube which is constructed using \((k_1, k_2)\) values. For the modeling of topographic regularity, we sample a set of points, \( p \), on parallel curves around the tube with the probe radius \( r \), \( r \geq 0 \), and the length \( l \), \( l > 0 \), which are user defined parameters. Fig.2 demonstrates the probe, the domain for \((k_1, k_2)\), and how \( f \) may look like.

As the data support function \( f \), we compute the average FOD using the points in the probe and the corresponding tangents, that is:

\[
f(k_1, k_2) = \frac{1}{|\Omega|} \int_{p \in \Omega(k_1, k_2)} D(p, \mathbf{T}_p) dp.
\] (8)

Here, \( D \) is the user provided FOD data, \( D(p, \mathbf{v}) : \mathbb{R}^3 \times S^2 \to \mathbb{R} \). At each point \( p \in \mathbb{R}^3 \), FOD provides an estimate for how likely a fiber pathway passes along the direction \( \mathbf{v} \in S^2 \). For a point, \( p \in \Omega \), the tangent, \( \mathbf{T}_p \), are found using Eq.6. \(|\Omega|\) is the number of points in the probe.

Fig.2. (a) shows a cylindrical probe, \( \Omega(k_1, k_2) \), which is constructed based on user specified \( r \) and \( l \) values. (b) shows an example for \( f(k_1, k_2) \) where the domain is bounded by user defined \( k_{\text{max}} \).

A deterministic tractography algorithm can be formulated by choosing the \((k_1, k_2)\) pair that yields the maximum data support. However, in order to address the uncertainty in the data due to limited resolution and signal to noise ratio (SNR), we instead propose a probabilistic technique. For that, we pick
a random pair of \((k_1, k_2)\), proportional to its data support value using the rejection sampling technique (see Alg.1 for details). This approach, however, can also pick a pair of \((k_1, k_2)\) with very low data support that may lead to incorrect tracking. To reduce such errors, we only consider those pairs with \(f(k_1, k_2) \geq f_{\min}\), where \(f_{\min}\) is a user defined minimum data support threshold. Alg.1 shows the pseudo code used for the sampling stage.

Algorithm 1: Sampling

Output: \(k_1[n(n+1)\Delta t], k_2[n(n+1)\Delta t]\)

Function rejectionSample is

1. /* Estimate max data support, \(f_{\max}\), */
2. /* that is needed to pick a sample */
3. Set \(f_{\max} = 0\);
4. Set trialLimitForMaxEstimate = 20;
5. for \(i = 1 \rightarrow \text{trialLimitForMaxEstimate}\) do
6. random next to get \(f, k_1[(n+1)\Delta t], k_2[(n+1)\Delta t]\):
7. if \(f > f_{\max}\) then
8. Set \(f_{\max} = f\);
9. /* In order to compensate for the underestimation of \(f_{\max}\) */
10. Set \(f_{\max} = f_{\max} \times 2\);
11. /* Pick a sample */
12. Set trialLimitForPicking = 1000;
13. for \(i = 1 \rightarrow \text{trialLimitForPicking}\) do
14. random next to get \(f, k_1[(n+1)\Delta t], k_2[(n+1)\Delta t]\):
15. if \(f \geq f_{\max}\) then
16. Pick a random from uniform distribution \(U(0, 1)\);
17. if random < \(f/f_{\max}\) then
18. Pick \(k_1[(n+1)\Delta t], k_2[(n+1)\Delta t]\);
19. break;
20. if \(i = \text{trialLimitForPicking}\) then
21. Termination condition is met, stop tracking;

Function random next is

- Randomly pick \(k_1\) and \(k_2\) by uniformly sampling a point from the disk with radius \(\kappa_{\max}\) (see Fig.1(d));
- Model the probe \(\Omega(k_1, k_2)\) (see Fig.2(a));
- Compute the data support \(f(k_1, k_2)\) using Eq. 8;
- Return \(f = f(k_1, k_2), k_1[(n+1)\Delta t] = k_1\) and \(k_2[(n+1)\Delta t] = k_2\);

Initialization: At \(t = 0\), in addition to \(k_1[0]\) and \(k_2[0]\), the PTF \(F[0] = [x(0) \bar{T}(0) \bar{R}_1(0) \bar{R}_2(0)]^T\) is not known. For that, we compute the data support for randomly picked orthonormal frames of \([\bar{T}(0) \bar{R}_1(0) \bar{R}_2(0)]\) to be taken into account during rejection sampling as shown in Alg.2.

Algorithm 2: Initialization

Output: \(F[0], k_1[0], k_2[0]\)

Function initialize is

1. Set \(n = -1\);
2. /* Use rejectionSample in Alg.1 with following */
3. /* modifications:
4. Replace line 5 with: */
5. "Set trialLimitForMaxEstimate = 1000";
6. Replace lines 7 and 15 with:
7. "random init to get \(f, k_1[0], k_2[0] \) and \(F[0]\)";
8. Replace line 19 with:
9. "Pick \(F[0], k_1[0], k_2[0]\);"
10. Set \(n = 0\);

Function random init is

- Randomly pick three orthonormal vectors, \(\bar{T}, \bar{R}_1\) and \(\bar{R}_2\);
- random next (see Alg.1) to get \(f, k_1[0], k_2[0]\);
- Return \(f, k_1[0], k_2[0]\) and \(F[0] = [x(0), \bar{T}, \bar{R}_1, \bar{R}_2]^T\);

C. Default parameters

User defined seed points/ROI, termination conditions, minimum data support threshold, step size and maximum curvature are common to nearly all propagation-based tractography algorithms. In a previous study of ours, we showed that all parameters introduce statistically significant variability in tractography results [8]. However, in order to provide starting points for the users of our algorithm and tractography software, we chose default values for all parameters which can be modified as needed. Because we use the average FOD as data support, the value of \(f_{\min}\) is comparable to that used in other FOD-based fiber tracking algorithms. For that reason, it is set to 0.05 by default. As explained earlier, our approach requires a small step size, which is by default set to \(1/40\times\) voxel size. In order to save hard drive space, however, we down-sample the streamlines after tracking is completed and write them at every \(1/2\times\) voxel size. Based on our experience, we found it easier for users to provide minimum radius of curvature, \(R_{\min} = 1/R_{\max}\) instead of \(R_{\max}\). \(R_{\min}\) is by default set to \(1/2\times\) voxel size which allows for a full rotation within a single voxel. The radius, \(r\), of the probe cannot be larger than \(R_{\min}\) since that will cause the probe to fold onto itself. \(R_{\max}\) also puts a cap on the probe length, \(l\), since \(l = 2\pi R_{\min}\) makes a full circle and cannot exceed this value. Based on our experiments, we chose \(r = 0\) and \(l = 1/4\times\) voxel size to be adequate default values. If there is a need to improve the topographic regularity in the tracking process, we chose to use 4 curves around the probe’s radius (when \(r > 0\)) and 4 samples along its length as shown in Fig.1(e) to obtain the points on the probe. Default minimum and maximum lengths of a streamline are set to be 0 and \(\infty\). In order to provide more flexibility, trialLimitForMaxEstimate and trialLimitForPicking parameters can also be changed. By default they are set to the values shown in Alg.1 and Alg.2. Lastly, tracking is done on both sides of the seed point by default.

III. Experiments

We conducted tests on four datasets: A. Synthetic phantom, B. FiberCup [3], C. ISMRM2015 challenge [9], D. Human Connectome Project (HCP) [21]. Unless otherwise stated, default parameters of the algorithms were used in the tests. All FODs were computed using our three-compartment model based algorithm in [22]. By modeling water diffusion from the intra-axonal, extra-axonal, and trapped-water compartments, this algorithm directly estimates the spherical harmonic coefficients of the FODs using an adaptively constrained energy minimization approach.

A. Synthetic phantom

With our experiments on synthetic images, we aim to qualitatively explain the working principles of our algorithm on toy examples. Here we also aim to provide basic reasoning behind how parameter changes affect the fiber tracking results. Quantitative values provided in this subsection are only for demonstrative purposes. We will provide in depth quantitative evaluation of our algorithm in the next subsections.
For experiments on synthetic phantom, we simulated both noise free and noisy signals for: (i) a straight line, (ii) an arc and (iii) a 30° crossing using MITK Diffusion software package [23]. We simulated noise free dMRI data for b-values of 1000, 2000 and 3000 s/mm² along 45, 90 and 135 directions respectively. For each shell, a noisy version was simulated by adding a random signal with complex-Gaussian distribution (with variance 2, 4 and 8 for b-values of 1000, 2000 and 3000 s/mm² respectively.) By combining the images, a noise free and a noisy multishell dataset was created. The overall image is of dimensions 168×32×4 with a voxel size of 1×1×1 mm³. FODs were calculated without any preprocessing using the algorithm in [22]. A spherical harmonic order of 16 was used for FOD representation. (Synthetic fiber bundles, dMRI data and FODs that are represented with both spherical harmonic of order 8 and 16 have been shared in https://github.com/baranaydogan/TrackerYoga. The complete dataset additionally contains arcs with varying radii of curvatures as well as fanning and twisting fiber bundle configurations in addition to a HCP like multishell dMRI simulation. For the sake of clarity, however, we limited our experiments with the aforementioned subset.)

Fig.3 shows the effects of step size, probe length and radius. All results shown in Fig.3 were obtained using defaults parameters unless indicated otherwise.

We used the noise free data along a straight line to show the effect of step size. Top panel of Fig. 3 shows that decreasing step size results in streamlines that are more organized. To explain the reason behind this, we plotted the data support belonging to the picked candidate \((k_1, k_2)\) pair for each segment, \(f(k_1, k_2)\), along the streamlines and color coded its value between black and yellow. A zoomed visualization of the green rectangles on the tracts were plotted, where streamlines were not downsampled and each segment was drawn. The histogram of the data support values along the whole straight line is drawn next to each case.

Notice that the tracker needs to propagate 25 times at a step size of 0.005 mm in order to cover one step taken at a step size of 0.125 mm. This implies that when a \((k_1, k_2)\) pair with low data support is picked and propagated with a step size of 0.125 mm, the tracker needs to sample \((k_1, k_2)\) values with low data support consecutively for 25 times at a step size of 0.005 mm in order to have the same propagation error. This is, however, highly unlikely. With rejection sampling, the number of samples drawn in each direction is proportional to the distribution of data support, which does not change noticeably after propagating with a small step size. As a result, with a smaller step size, the algorithm samples more candidates with larger data support as can be observed in the histograms.

In the bottom panel of Fig.3, probe length and radius were varied together and the effects are shown using both the noise free and noisy images when tracking an arc and a crossing.
region. In order to provide basic quantitative information about the similarity between generated streamlines and the ground truth, we computed and wrote the average symmetric Hausdorff distance ($d_H$) for each case. Additionally, we thresholded the Hausdorff distance with $d_H < 4$ mm and labeled the streamlines with green (acceptable) and red (not acceptable) colors. The number of acceptable streamlines are indicated in green at the end of the bundles.

Because our algorithm uses the average FOD amplitude along the probe, the probe length parameter can have a big influence on the computed data support of a candidate $(k_1, k_2)$ pair. For example, if a straight line segment is selected as a candidate probe to track an arc, its data support will decrease with the increase in probe length. On the other hand, for a candidate that perfectly aligns with the arc, its data support does not change with probe length. The probe length thus has a sharpening effect on the distribution of $f(k_1, k_2)$ with candidates dissimilar to the underlying pathway having quickly decreased data support. As a consequence, candidates with better alignment to the FODs will be picked more often during rejection sampling. This is advantageous for tracking simple trajectories such as the arc shown in Fig. 3, where increasing the probe length consistently improves the performance. For the example of crossing region in Fig. 3, however, increasing the probe length could lead to a bias toward candidate probes either strongly favoring the right or the wrong direction. This leaves less room to pick an intermediate direction that could be corrected towards the right direction in future steps. As a result, we observe that long probe lengths help track streamlines that are more faithful to the underlying FOD orientations; however, they are also more likely to introduce errors at crossing regions.

With a non-zero probe radius, our algorithm generates a probe that is composed of parallel curves. This computes the data support for a $(k_1, k_2)$ pair as the average data support of all the parallel curves in the probe. Compared to the case where a single curve is used to model the probe, it is much less likely for a probe of multiple parallel curves to follow a wrong trajectory since that will need all parallel curves to provide sufficient contribution to the data support along the wrong direction. As shown for both the arc and the crossing fibers, this has a clear advantage for mitigating noise. Furthermore, we observe that such a topographically organized probe model improves the performance in the noise free case. Consequently, we observe that using a non-zero probe radius better models the underlying fiber configuration. This in particular helps better resolve crossing fiber arrangements but also leads to an overall improvement in tracking performance.

B. FiberCup

To show the effects of key parameters in our algorithm, we used the original FiberCup data which was featured in the MICCAI 2009 tractography challenge [3]. The dMRI image is of dimensions 64×64×3 with voxel size of 3×3×3 mm$^3$. FiberCup has been extensively studied and it is commonly used as a benchmark for tractography algorithms [24]. Using this dataset, we also made comparisons against a deterministic (SD_STREAM) and two different probabilistic tractography algorithms (iFOD1, iFOD2) from MRtrix3 [11], [25]. We additionally ran tests against the first order probabilistic approach (iFOD1) using the version with 4th order Runge-Kutta integration (-rk4) [26].

We used the data at b-value 1500 s/mm$^2$ with images from 64 directions and 1 b0 image. The FODs were computed using the algorithm in [22] and represented with 8th-order spherical harmonics. We used the white matter (WM) mask as seed image and computed 100 thousand streamlines which were set to terminate upon reaching the WM boundary. For all the tested algorithms, the minimum data support was set to 0.0075 since the synthetic phantom has very low anisotropy. For each MRtrix algorithm, 36 different parameter combinations were tested. (6 step sizes from $\times 1/10$ to $\times 2$ of default values, and 6 angles from $\times 1/12$ to $\times 1.5$ of default values). The combination that scored the best overall Tractometer score (as explained below) is picked. All other parameters were set to default. No post processing, downsampling or short track removal were applied.

Fig.4 shows a visual comparison of the results. As it is better observed in the zoomed crossing region, probabilistic iFOD1, iFOD1 (-rk4) and iFOD2 algorithms have difficulties in propagating along straight lines and thus tend to lose the regular organization in their tracking results. On the other hand, the deterministic SD_STREAM algorithm and the proposed PTT algorithm can generate well organized tracts.

Tractometer protocol: For quantitative comparisons, we used the Tractometer protocol [24], where each generated streamline is separately checked. If the end points correctly connect two labeled regions, the streamline is counted as a valid connection (VC) and is a part of a valid bundle (VB). If end points connect two labeled regions that are not in the ground truth, then it is counted as an invalid connection (IC) and is a part of an invalid bundle (IB). If end points do not connect two labeled regions, the streamline is a no connection (NC). Notice that when normalized with the total number of streamlines; VC+IC+NC=1 and, VC, IC and NC all vary between 0 and 1. Then the perfect tractogram is located at the VC=1, IC=0 and NC=0 corner of a unit cube. Therefore the distance from this point, overall = $(IC^2 + NC^2 + (1 - VC)^2)^{1/2}$, is a good measure for general performance which we also computed and compared among quantitative measures.

Fig.5 shows quantitative results of the proposed PTT algorithm for varying step size, probe length and radius. There is consistent improvement with the increase in probe radius and decrease in step size. We also observe that small probe radius, < 0.75 mm, i.e., 1/4 of a voxel size, has minor effects on the performance. Notice that a 1.5 mm long probe covers ∼60° along the smallest circle for the default $R_{min}$ of 1.5 mm. Most importantly, we observe that fiber crossings were problematic for long probe lengths (> 1.5 mm) and performance is negatively affected, which is consistent with our observations from the synthetic phantom. From these results, we can select the optimized parameters for our method as listed in the caption of Table 1.

Table I shows that our approach gives by far the best scores for NC and VC. NC and VC values are also noticeably
good when compared against the best scores obtained in [24] (Table 6) from over 57000 tractography pipelines. Low NC values imply that our algorithm is very good at propagating through challenging regions and forming connections. Due to this reason, however, it yields a worse IC. On the other hand, the more important VC/(VC+IC) ratio is noticeably larger in comparison to other probabilistic techniques.

C. ISMRM 2015 challenge dataset

ISMRM 2015 challenge dataset is synthesized based on 25 major fiber bundles obtained from a HCP subject [27]. The dMRI image has a voxel dimension of $2 \times 2 \times 2$ mm$^3$, 32 gradient directions, b-value of 1000 s/mm$^2$. Additionally there are two b0 images with reverse phase encodings. This dataset allows us to compare the performance of our approach against the original 96 submissions made by 20 teams [9].
posterior commissure which was not found in any of the original submissions to the challenge.

We observe from Fig. 6 that none of the original challenge submission was able to score above 60% overlap while keeping the overreach under 40%. The proposed method was capable of achieving very high overlap ratios without compromising from overreach as much as other techniques. In hindsight, we were not blind to the ground truth unlike the original challenge participants. However, at the same time, many groups provided a range of submissions. For fair comparisons, we have provided the results from our method perturbed around the default parameter values which are not optimized based on the ground truth.

D. HCP

For visual and quantitative comparisons on data from real subjects, we used images from the Q1 release of HCP dataset [21]. Voxel dimensions of the data was $1.25 \times 1.25 \times 1.25$ mm$^3$. A multi-shell acquisition with b-values of 1000, 2000 and 3000 s/mm$^2$ was done at 90 different directions for each shell. Additionally there were 18 b0 volumes. Images were acquired using both LR and RL phase encoding directions. We used the preprocessed dMRI images shared by HCP. FODs were computed using the approach in [22] and represented using a 16th-order spherical harmonics expansion.

We used subject #100307 to visually compare whole brain tractograms from the proposed PTT algorithm and results from both the deterministic and probabilistic tracking algorithms of MRtrix3 [11], [25]. For that, by randomly seeding the WM, we computed 10 thousand streamlines that are longer than 100mm to visualize the long range connections. Fig. 7 shows results from the inferior view. We observe that the proposed approach produces highly organized bundles where major connections are easily discernible. Similarly, SD_STREAM shows very organized connections, however, it fails to capture a large portion of many important cortical projections.

For the quantitative analysis of in vivo tracking results, we studied the optic radiation using HCP data. A well-known feature of this fiber bundle is the retinotopic organization [35] by which it is possible to map the visual field onto the visual cortex [36], [37]. In [38], it is also shown that the projections which form the optical pathway that connect lateral geniculate nucleus (LGN) and primary visual cortex (V1) preserve a well organized retinotopy. Fig. 8(a) shows a schematic representation of the optic radiation pathway and its topographic organization based on postmortem dissection [34]. In [12] and [6], we proposed to map the eccentricity component (that distinguishes central from peripheral vision) onto the streamlines of optical pathway. This approach enables us to measure how well the topographic mapping between V1
Fig. 7. Visual comparison of whole brain tractograms (inferior view) using HCP subject #100307. Uncinate fasciculus (UF), cingulum bundle (CB), anterior commissure (AC) and middle cerebellar peduncle (MCP) are indicated with arrows. The proposed approach is visually superior compared to other techniques. Connections are well organized and well-known bundles are easily discernible. Forceps minor (FMIN), forceps major (FMAJ) and cortico-spinal-tract (CST) are shown in detail for clearer visual comparison. Using the proposed technique, we have obtained highly organized fiber bundles while capturing a rich representation of their cortical projections.

and LGN is preserved in the tracking results by different algorithms. The mean square error (MSE) and the coefficient of determination ($R^2$) from a regression analysis were computed to quantify the goodness of the preservation of topographic regularity in the fiber pathways. We compute these same measures for the proposed PTT algorithm here to facilitate comparisons with results of the MRtrix3 algorithms and our FSF-based algorithm obtained in [6].
In our quantitative tests, we used the Q1 release of HCP dataset that consists of 74 subjects. 18 subjects were excluded since they did not complete both T1 and dMRI scans. ROIs for V1 and LGN were generated using the technique in [39]. Following the approach in [36], eccentricity values were computed on V1. 2000 streamlines between LGN and V1 were generated for each of the techniques by seeding on the LGN ROI. Tracking parameters were not fully optimized for any of the algorithms but adjustments were made for all of them such that the challenging Meyer’s loop could be obtained by all the techniques. For the proposed PTT algorithm, we used step size=0.0125 mm, \( f_{\text{min}} = 0.04 \), \( R_{\text{min}} \) = probe length=probe radius=0.25 mm. Detailed parameters used for the other approaches were provided in [6].

Fig. 8(b) shows optic radiation pathways obtained for four of the HCP subjects. Results using MRtrix3 algorithms and our previous technique based on FST were shown for the same subjects in [6]. Visually, optic radiation pathways obtained using the proposed PTT look more organized in comparison to all MRtrix3 techniques. There are minor visual differences when compared against results from FST. Quantitative evaluations in Fig. 8(c) show that the proposed approach is best in preserving topographic regularity based on both the MSE and \( R^2 \) measures [6].

IV. DISCUSSIONS

A. Evaluation of results

Results show that the proposed PTT approach is capable of generating geometrically smooth and highly organized fiber bundles. In particular, smaller step sizes yield more organized fiber bundles which look highly similar to results of deterministic techniques. Smaller step sizes also quantitatively showed better results for all measures except the bundle overlap used in ISMRM 2015 experiments. Notice that for each step of propagation, a data support term is computed using the FOD image. Therefore, when a \( k_1 \), \( k_2 \) pair with a very small data support is randomly sampled, if step size is big, this may cause the tracker to follow a wrong lead for a long distance. However, with a small step size, at future iterations the tracker can correct and follow a more consistent pathway. Importantly, notice that decreasing step size does not improve smoothness of streamlines in other probabilistic techniques (e.g. iFOD1 and iFOD2) as shown in Fig. 11 of [6].

Based on our experiments, probe lengths up to \( R_{\text{min}} \) (max. \( \sim 60^\circ \) turn) yields adequate results in most cases. Notice that large probe lengths and radiuses make use of more information about the fiber bundle that help mitigate noise as shown in the FiberCup results. Smaller probe lengths and radiuses on the other hand yield tractograms that are less organized that resemble conventional probabilistic results.

On HCP subjects, we demonstrated that our method achieved significant improvement in preserving the topographic regularity of the optic radiation. On the other hand, we also observed variability in the reconstructed fiber bundles across subjects (Fig. 8). This can be due to various factors including variability in anatomy, image quality, and noise level across subjects. For future work, we can improve the consistency in fiber bundle reconstruction following a group-wise strategy, which we demonstrated recently in tract filtering applications [40].

B. Comparison against similar techniques

Our approach solves a local problem where a random trajectory is chosen at each step of propagation. Alternative approaches such as geodesic-based methods [41], [42] work by solving a global optimization problem and find the shortest path between regions of the brain. Such techniques can be robust to noise [43], fast [44] and they can mitigate gyral bias with penalization techniques [45]. However, streamlines can be obtained only after the distance maps are computed. Therefore, it is challenging to incorporate the topographic organization of fibers in the tractography algorithm which we aimed to achieve in our work.

For tractography, the use of higher order or smooth curves are motivated by the assumption that axonal pathways in the brain should follow gradually changing trajectories. To that end, the use of differentiable curves dates back to the seminal paper of Basser et.al. [26]. Already in this work, tractography algorithms were developed using Euler and Runge-Kutta integrations. In addition to numerical integration techniques, several groups proposed to obtain geometrically smooth representations of streamlines by using splines [46]–[49] and polynomials [50]. We showed in the method section that PTF provides a simple and very useful mathematical framework for smooth parametrizations of streamlines using only two scalar values. The main advantage of the proposed PTF approach is its flexibility with moving frames that allows one to easily model probes which we intend to extend in the future for fanning and diverging configurations with ribbon-like geometries.

While topographic regularity has not been leveraged for tractography prior to our work, there have been several algorithms that use neighboring information for propagation. Two main motivations behind this are to obtain streamlines that are (i) more robust to noise in the data and at the same time (ii) more faithful to the underlying fiber configuration. For that, notably, Savadjiev et al. proposed a labeling approach for fanning and crossing fiber arrangements using curvature and torsion by checking the number and configuration of fitting helices [51]. A deterministic trajectory for the best fitting helix is picked for propagation [52], [53], which was further improved in [54] with particle filtering based propagation. With another particle filtering technique, Rowe et al. formulated a propagation method based on local fiber dispersion [55].

More recently, in [48], similar to our previous work in [12], a Bayesian approach was proposed that combined a likelihood term for the plausibility of the next step with a prior term that ensured consistency with the previous propagation. All of the techniques mentioned above computed data support for propagation using a single streamline. This, however, does not fully utilize all the neighboring information, which was also acknowledged as a limitation in [54]. What sets our approach apart from the aforementioned techniques is that our probe can model fiber bundles with multiple parallel streamlines to fully
utilize the underlying data. This was made possible owing to
the parallel transport formulation from which the points on the
probe and the tangents (shown in Fig.2) can be analytically
computed.

C. Computation speed

Table II shows runtimes for our algorithm (implemented in
Trekker software, https://dmritrekker.github.io/) and MR-
trix3 methods on an HCP subject. Tests were done using a
laptop with Intel Core i7-4700MQ CPU running 4 cores
at 2.4GHz. It is worth to note that it is challenging to
compare the speed of the proposed algorithm against the ones
in MRtrix3 since the listed runtimes mainly depend on the
software implementation. We believe runtime performances of
all algorithms in both MRtrix3 and Trekker could be further
improved by a few orders with an optimized multi GPU
implementation as demonstrated in [56], [57]. In our current
implementation, FODs are precomputed on a dense spherical
grid whereas such precomputation is not done in MRtrix3. As
a result, the runtime performance of our implementation is
less affected by the increase in spherical harmonics order of
FOD representation, which can be observed in Table II. On
the other hand, in order to fully leverage the benefits of our
approach, we use a small step size and a probe with parallel
curves, both of which increase the number of operations during
runtime. Overall, our algorithm’s implementation in Trekker
offers affordable computational speeds suitable for real-time
applications as we recently demonstrated for neuronavigation
of transcranial magnetic stimulation in [58].

<p>| TABLE II |</p>
<table>
<thead>
<tr>
<th>Runtime comparison in seconds on a HCP subject with default parameters for all methods. SH8 and SH16 show the order of spherical harmonics used to represent FODs.</th>
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<tr>
<td>SD_STREAM</td>
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<td>1M streamlines</td>
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<tr>
<td>iFOD1</td>
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<tr>
<td>iFOD2</td>
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<tr>
<td>Proposed (no probe radius)</td>
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<tr>
<td>Proposed (with probe radius)</td>
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D. Improvements over previous work

In our previous (FSF-based) approach [6], the moving frame
had to be rotated at each propagation step. Therefore, the
output was piece-wise smooth. The proposed PTT approach,
however, does not rotate the moving frame and generates
geometrically smooth curves.

A preliminary version of this work appeared in a conference
abstract [59]. Our current work provides all the methodological
and implementation details together with extensive visual and
quantitative evaluations.

E. PTT with respect to recent trends in tractography

Validation and international tractography competitions con-
ducted in the past decade have been instrumental in highlight-
ing the problems involved with tractography. In particular,
the results of ISMRM 2015 challenge caused a shift in the
field towards addressing false positives [9]. This lead several
groups to focus on bottleneck regions where propagation goes
wrong. On the other hand, our validation study showed that
tractography also suffers from large amounts of false negatives
[8]. Confirming both of these findings, ISBI 2018 challenge
highlighted that despite the efforts of the community there has
not been a dramatic improvement in tractography and there is
need for novel strategies to improve fiber tracking [7]. In an
effort to address this need, in our work we propose: (i) to
leverage brain’s inherent structural organization that preserves
topographic regularity; (ii) to use tools from differential ge-
ometry that enables reconstruction of smooth pathways.

Topographic regularity of axonal projections is argued to be
fundamental to brain’s structural organization [16], [18]. It has
been studied many times in the literature using dMRI-based
tractography [17], [60], [61]. For example, using topographic
organization and tractography, [62] showed that there is a
correspondence between loss in vision due to age-related
macular degeneration and white matter tracts projecting to
V1, which can be used to follow up neurodegeneration and
monitor treatment outcomes. Recently, there has also been
growing interest in neuroscience towards studying gradients,
which are defined as axes of gradual structural or functional
changes in the brain [20]. For example, in [63], topographic
gradients within thalamus were delineated using probabilistic
tractography, which offers a robust, in vivo tool to study
functions of individual nuclei in the thalamus. More recently,
[64] studied the structure-function relationship in the brain
from the perspective of gradients and showed that structural
and functional organizations align well in unimodal, primary
sensory, and motor regions, but they gradually uncouple in
transmodal cortices, such as the default mode and salience
networks. As a result, a tractography algorithm that provides
a better tool to study topographic regularity in the brain would
be highly valuable not only for clinical purposes but also for
basic science. With its unique features and dedicated geometric
modeling to track topographically organized fiber bundles,
we believe PTT offers new opportunities for structural brain
mapping. Our current algorithm uses a cylindrical model for
the probe. However, it is possible to formulate a flexible model
in the future. A probe that is capable of changing shape
that adjusts to the underlying fiber bundle geometry might
give even better results for example when tracking fanning
projections or sheets.

We believe advances in machine learning techniques, par-
cularly in neural network approaches, are promising for
tractography applications. These techniques can offer powerful
tools towards reducing false positive connections [65]–[70].
However, for the training step, they depend on reliable trac-
tograms obtained using conventional techniques. Therefore,
clean results obtained with PTT could improve the develop-
ment of machine learning techniques for tractography.

During the past few years, there has been a growing interest
towards analyzing the local tissue microstructure while at the
same time generating consistent streamlines globally for the
whole brain with the aim to obtain quantitative tractograms
[5]. In contrast to such techniques, e.g. [71], in our approach
we chose to first analyze the tissue microstructure then do tractography. Quantitative results can still be studied with our tractograms by using techniques such as COMMIT [72], which assign weights to streamlines based on how well they produce a match between a desired signal model and the input dMRI.

V. Conclusion

The synthetic phantom, FiberCup, ISMRM 2015 and HCP datasets are available in the Internet. C/C++ and Python implementations of PTT have been shared online as well. In addition to our novel algorithm, our software includes several unique fiber tracking features such as time limited tracking and pathway rules, which are not in the scope of this article but they are clearly explained with example scripts and tutorials in our software’s documentation.

In this work, we proposed a novel tractography algorithm that is capable of generating geometrically smooth curves. At the same time, our algorithm takes advantage of topographic regularity that mitigates noise during tracking. Our implementation runs at affordable speeds, comparable to other fiber tracking software. We demonstrate that the proposed algorithm can generate highly promising results that both visually and quantitatively show superior performance compared to state-of-the-art deterministic and probabilistic techniques.

REFERENCES


